

MUHAMMAD NATIVE MUTTAQIEN KURNIADI

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SUMMARY

Enthusiastic Mobile and Web Developer with hands-on experience in Android development (Kotlin) and web technologies (PHP, CodeIgniter, Tailwind CSS). Final-year Bachelor's Degree student in Information Systems at Amikom University Yogyakarta (GPA: 3.86). Graduate of Bangkit Academy 2024 (Mobile Development Cohort), where I served as a Front-End Developer in the capstone project "CUNNY." Passionate about building impactful applications and continuously improving technical and problem-solving skills as an Android Developer.

EXPERIENCE

Technical Support – Amikom University Yogyakarta August 2025 – Present

- Provided hardware and software troubleshooting for laboratory computers.
- Installed, configured, and maintained operating systems and supporting practicum software.
- Ensured lab environment stability and operational readiness.

Teaching Assistant – Amikom University Yogyakarta | [Certificate](#) January 2024 – July 2025

- Assisted first- and second-year students in Kotlin Programming practicum sessions.
- Helped debug code and resolve application errors to ensure smooth lab sessions.
- Used IntelliJ IDEA and Android Studio during practical sessions.

Bangkit Academy 2024 Mobile Development Cohort | [Certificate](#) Sept 2024 - Des 2024

- Completed a 4-month intensive Android Mobile Development training program organized by Google, GoTo, and Traveloka.
- Learned Kotlin and Android Jetpack and applied them in real-world application development.
- Served as Front-End Developer for the capstone project "CUNNY."
- Designed UI and integrated Room Database, Retrofit API, and Firebase Authentication.
- Worked using Agile methodology in a cross-functional team (Mobile, Cloud, ML).

RevoU.ID Software Engineering Fundamental Course | [Certificate](#) March 2023

- Completed a foundational Software Engineering training program focused on web technologies.
- Learned HTML, CSS, and JavaScript for front-end development fundamentals.
- Built a final web project applying core software engineering concepts.

PROJECT EXPERIENCE

CUNNY – AI Learning Mobile Application for Students December 2024

Kotlin (Native), Room & Firebase Database | [GitHub Repository](#)

- Capstone project of Bangkit Academy 2024 developed by Mobile, Cloud, and ML teams.
- Designed and implemented UI using Kotlin and Android Jetpack.
- Integrated Room Database, Retrofit API, and Firebase Authentication.
- Developed a simple and intuitive interface to help students understand basic AI concepts practically.

BersihinAja – Cleaning Service Web Platform December 2024

PHP (CodeIgniter 3), MySQL | [GitHub Repository](#)

- Built a web platform connecting customers with cleaning service workers.
- Designed database architecture and implemented role-based access (customer & worker).
- Developed core features: user registration, booking system, and service management.
- Integrated Midtrans API for online payments.
- Awarded 2nd Place in Gemasi 2025 (Digital Business – Fintech Category).

Codoc – Doctor Appointment Mobile Application

December 2023

Kotlin (Native), SQLite Database | [GitHub Repository](#)

- Developed a CRUD-based Android application for managing doctor appointments.
- Designed UI using Material Design principles for smooth user experience.
- Implemented offline data management using SQLite.

DepQ – Mobile Web for Qur’an Memorization Submission

June 2025

JS, HTML, TailwindCSS | [GitHub Repository](#)

- Developed a mobile-first web application for managing Qur’an memorization submissions.
- Designed responsive UI using Tailwind CSS.
- Integrated Qur’an API and Aladhan API for surah data and prayer time synchronization.

ORGANIZATIONAL EXPERIENCE

KOMA (Multimedia Community of Amikom)

2022

- Actively participated in multimedia community activities and collaborative projects.
- Improved UI/UX skills through workshops and internal training sessions.
- Created interactive prototypes and modern layouts using Figma.
- Collaborated to produce design assets and support campus events.

EDUCATION

Bachelor of Information Systems

2022 - 2026

- Amikom University Yogyakarta | GPA: 3.86
- Relevant Coursework: Digital Business, Graphic Design, UI/UX Design, Advanced Web Programming, Programming Language II (Kotlin)

ACHIEVEMENT

- **2nd Place Gemasi 2025** - BersihinAja
(Digital Business – Fintech Category)

December 2024

[Certificate](#)

TECHNICAL SKILLS

- **Programming Languages:** Kotlin, PHP, JavaScript, HTML, CSS
- **Databases:** MySQL, Room, SQLite, Firebase
- **Tools:** Visual Studio Code, Android Studio, CapCut Desktop, Microsoft Office, Figma, Canva, Git/GitHub
- **Frameworks:** CodeIgniter, Bootstrap, Tailwind